

Studio TC6
BBC-1 Colour

Project No. 02345/2023
Recording VTC/6HT/99477

"PYRAMIDS OF MARS"

Stephen Harris

EPISODE THREE

TX '75

Producer.....	PHILIP HINCHCLIFFE
Director.....	PADDY RUSSELL
Script Editor.....	ROBERT HOLMES
P.U.M.....	GEORGE GALLACCIO
	JANET RADENKOVIC
P.A.....	PETER GRIMWADE
A.F.M.....	PAUL BRAITHWAITE
Assistants.....	VAL HODGKINSON
	CAROLINE ROGERS
Designer.....	CHRISTINE RUSCOE
Costume Designer.....	BARBARA KIDD
Make-Up Artist.....	JEAN STEWARD
T.M.1.....	RON KOPLICK
T.M.2.....	HARRY BRADLEY
Sound Supervisor.....	BRIAN HILES
Grams Op.....	GORDON PHILLIPSON
Vision Mixer.....	JAMES GOULD
Floor Assistant.....	JAMES BURGE
Crew.....	18 (COLIN REID)
Visual Effects Designer.....	IAN SCOONES
Inlay Operator.....	DAVE JERVIS

MONDAY, 2ND JUNE 1975

Camera Rehearsal.....	1100	-	1300
LUNCH.....	1300	-	1400
Camera Rehearsal.....	1400	-	1800
(with TK37 (16mm).....	1400	-	1800
(with TK42 (35mm).....	1400	-	1500
DINNER.....	1800	-	1900
Line-Up.....	1900	-	1930
<u>RECORD: VTC/6HT/99477</u>	1930	-	2200
plus Shibaden			
with TK37 (16mm)			
and TK 42 (35mm).....	2100	-	2200

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Pyramids of Mars

4G

Dr Who.

CAST

EPISODE THREE

Dr. Who.....TOM BAKER
Sarah.....ELISABETH SLADEN
Marcus Scarman.....BERNARD ARCHARD
Laurence Scarman.....MICHAEL SHEARD
Sutekh.....GABRIEL WOOLF
(& voice of Horus for Ep.4)
Mummy 1.....NICK BURNELL
Mummy 2.....MELVYN BEDFORD
Mummy 3.....KEVIN SELWAY
Ahmed.(insert for Ep.1).....VIK TABLIAN

EXTRAS

Egyptian labourers.....TONY ALLESS) thro' Oriental
OSCAR CHARLES) Casting Agency

RECORDING ORDER - MONDAY, 2nd JUNE 1975 - TC6

1. Episode 3: Main Recording
(12 mins. studio, 10 mins. film)
2. Episode 4: Scenes 1 - 6 inc.
(7 mins. studio)
3. Episode 2: Scene 31 - Sutekh's Tomb
4. Episode 2: Video-disc shot - Organ Room Scene 13B
5. Episode 3 & 4: Cut in shots - Sutekh's head(eyes lighting up,
eyes lit, eyes fading)
6. Episode 1: Titles/Telecine 1A/Scene 1
(2 mins. studio, 1 min. film)
7. Episode 1/Episode 4(?): Visual Effects Film
8. Episode 2: Post-record Sutekh's voice & Episode 4 Horus
9. Opening Titles: Episode 3
Closing Titles: Episodes 1,2,3 & 4(?)

RUNNING ORDER

"DR. WHO" - 4G

"PYRAMIDS OF MARS" : EPISODE THREE

<u>Page</u>	<u>Scene</u>	<u>Characters</u>	<u>Time</u>	<u>Shots</u>	<u>Cameras and Booms</u>
1	<u>1. INT. LODGE</u>	DR. WHO SARAH L. SCARMAN MUMMY	DAY	1-7	3A, 5A, 2A
4	<u>2. INT. ORGAN ROOM</u>	M. SCARMAN	DAY	8-1	1A, 4A V
5/6	<u>3. INT. SUTEKH'S DEN</u>	M. SCARMAN SUTEKH		9-11	2B, 5B 4A 3X monitor
7/8	<u>TELECINE 2</u>	Doctor's first look at pyramid DAY			
9	<u>5. INT. LODGE</u>	L. SCARMAN DR. WHO SARAH	DAY	12-20	3A, 1B, 2A
13	<u>TELECINE 3</u>	Doctor & Sarah find force field DAY			
16	<u>6. INT. SUTEKH'S DEN</u>			21	2B, 5B Inlay 3X
17	<u>TELECINE 4</u>	Doctor dismantles canopic urn DAY			
18/19	<u>7. INT. ORGAN ROOM</u>	M. SCARMAN SUTEKH	DAY	22-23	1A, 4A V

Page	Scene	Characters	Time	Shots	Cameras and Booms	
18/19	<u>8. INT. SUTEKH'S DEN</u>	M. SCARMAN SUTEKH		24	2B, 4A	5B 3X
20/21	<u>9. INT. ORGAN ROOM</u>	SUTEKH M. SCARMAN	DAY	25-27	1A, V	4A
20/21	<u>10. INT. SUTEKH'S DEN</u>	SUTEKH M. SCARMAN		28/29	2B, 4A	5B 3X
22	<u>TELECINE 5:</u> Doctor & Sarah find hut		DAY			
23/24	<u>11. INT. LODGE</u>	L. SCARMAN	DAY	30	3A	
25	<u>TELECINE 6:</u> Doctor & Sarah find gelignite. Scarman finds canopic urn					
27.	<u>12. INT. LODGE</u>	L. SCARMAN M. SCARMAN	DAY	31-38A	3A, 1B, 2A	
32	<u>TELECINE 7:</u> Doctor leaves gelignite by pyramid		DAY			
33	<u>13. INT. LODGE.</u>	DR. WHO SARAH L. SCARMAN	DAY	39-47	1C, 2A	
36/37	<u>14. INT. EGYPTIAN ROOM</u>	M. SCARMAN 2 MUMMIES	DAY	48-	3B	
38	<u>15. INT. LODGE DAY</u>	DR. WHO SARAH	DAY	49.	2A	

Page	Scene	Characters	Time	Shots	Cameras and Booms
39-41	<u>16. INT. ORGAN ROOM</u>	M. SCARMAN	DAY	50-52	1A, 4A V
39-41	<u>17. INT. SUTEKH'S DEN</u>	M. SCARMAN SUTEKH		53/54	5C
<u>TAPE STOP:</u> 1 lock off Remove casket lid					
42.	<u>18. INT. ORGAN ROOM + T.T. + cylinder</u>	SUTEKH M. SCARMAN		55,56	1A, 4A 3Y 2Z
43	<u>18A SUTEKH'S DEN</u>	SUTEKH M. SCARMAN		57	5B, 4A 2X
44.	<u>TELECINE 8:</u> Doctor places gelignite at pyramid		DAY		
48.	<u>19. INT. ORGAN ROOM</u>	M. SCARMAN SUTEKH DR. WHO	DAY	58-61	1A, 4A V
49.	<u>TAPE STOP:</u> Line-up time tunnel				
49	<u>19.cont. INT. ORGAN ROOM + TT</u>	M. SCARMAN SUTEKH DR. WHO		62 -63	1A, 4A 3Y
49	<u>TAPE STOP:</u> Doctor move				

Page	Scene	Charaters	Time	Shots	Cameras and Booms	
49	<u>19. cont. ORGAN ROOM</u>	M. SCARMAN SUTEKH DR. WHO	DAY	64	1A, 3Y	4A 2Z
50.	<u>TELECINE 9:</u> Scarman + explosive					
51/2	<u>20. INT. EGYPTIAN TOMB</u>	DR. WHO SUTEKH		65	4B, 1D	
51/52	<u>TAPE STOP:</u> Roll back & Mix					
51/52	<u>20. cont. INT. EGYPTIAN TOMB</u>	as above		66-67	4B 1D	
51/52	<u>20A SUTEKH'S DEN</u>	DR. WHO SUTEKH		68,69	2B 5B	
53	<u>TELECINE 10:</u> Pyramid explodes					
54.	<u>21. INT. SUTEKH'S DEN</u>	DR. WHO SUTEKH		70-73	2B, 3X	5B overlay
54.	<u>TAPE STOP:</u> Set up Episode 4					
2.	<u>1. INT. SUTEKH'S DEN(Episode 4)</u>	DR. WHO SUTEKH M. SCARMAN SARAH MUMMY		74-87	2B, 1E	3C 5X overlay

Page	Scene	Character	Time	Shots	Cameras and Booms
7.	<u>2. INT. ORGAN ROOM</u>	SARAH M. SCARMAN SUTEKH MUMMIES	DAY	88	4A
8.	<u>3. INT. SUTEKH'S DEN</u>	SUTEKH DR. WHO		89-91	2B, 3C
8.	<u>TAPE RUN: 2 move</u>				
8.	<u>3. cont. INT. SUTEKH'S DEN</u>	SUTEKH DR. WHO		92-96	2B, 3C 1F, 5X
9.	<u>TAPE STOP: Line up Tardis key shots</u>				
9.	<u>3. cont. SUTEKH'S DEN</u>	SUTEKH DR. WHO		97	2B, 3C
11.	<u>4. INT. ORGAN ROOM</u>	SARAH M. SCARMAN SUTEKH MUMMIES	DAY	98/99	1A, 4A
11.	<u>TAPE STOP: Remove casket lid</u>				
11.	<u>4. cont. INT. ORGAN ROOM + Time tunnel</u> as above			100-102	1A, 2C, 4A 5Y TTL 3Z CSO
11.	<u>TAPE STOP: Doctor to CSO. Record Scene 5 after Scene 6</u>				
13	<u>6. INT. ORGAN ROOM + Time tunnel</u>		DAY	103-106	1A, 2C, 4A 5Y, 3Z

Page	Scene	Character	Time	Shots	Cameras and Booms
13.	<u>TAPE STOP:</u> Doctor to Organ Room				
13.	<u>6. cont. INT. ORGAN ROOM DAY</u> <u>+ Time tunnel</u>	M. SCARMAN SUTEKH DR. WHO SARAH MUMMIES		107	1A, 2C, 4A, 5Y
13	<u>TAPE STOP:</u> Replace casket lid. Doctor freeze.				
14	<u>6. cont. ORGAN ROOM +</u> <u>roll back & mix</u>	As above		108-113	1A, 2C, 4A
15	<u>TAPE STOP:</u> Doctor to Sutekh's Den. Back to Scene 5 page 12				
12	<u>5. INT. SUTEKH'S DEN</u>	DR. WHO SUTEKH		114-116	3D, 5D
12.	<u>TAPE STOP:</u> Set up Episode 2 Scene 31				
55.	<u>31. INT. SUTEKH'S DEN</u> <u>Episode 2</u>	SUTEKH		117	4A, 5B, 3X
55	<u>TAPE STOP:</u> Set-up Episode 2 Scene 13B video disc shot Sutekh's costume to visual effects.				
55.	<u>13B INT. ORGAN ROOM</u>	M. SCARMAN	DAY	118,119	1G, 2D
55	<u>TAPE STOP:</u> Set up Episode 3 & 4 cut-ins Sutekh's head. Scarman change make-up				

Page	Scene	Character	Time	Shots	Cameras and Booms
Episode 3 & 4 <u>CUT-INS SUTEKH'S HEAD</u>					3E
55.	<u>TAPE STOP:</u> Set-up Episode 1 Opening Titles/TX.1/Scene1.				
1.	<u>Episode 1:</u> TELECINE 1 OPENING TITLES				
1.	<u>TELECINE 1A:</u> Egyptian film				
2.	1. <u>INT. EGYPTIAN TOMB</u>			120-127	4B, 2D, 3C
		M. SCARMAN AHMED labourers			
6.	<u>TAPE STOP:</u> Set-up Visual effects film Ep. 1 & Ep.4.				
6.	<u>Episode 1 TELECINE 3</u> - Tardis tossed in space				
.	<u>Episode 4 TELECINE 4</u> - Priory burning + TK: 2,3, Pyramids of Mars & Organ room explodes				
	<u>TAPE STOP:</u> Set-up voice recordings Ep. 2 and Ep.4.				
(67)	<u>Episode 2:</u> VOICE OF SUTEKH				
(67)	<u>Episode 4:</u> VOICE OF HORUS				
(67)	<u>Episode 4:</u> VOICE OF HORUS				
(68)	<u>Episode 3:</u> OPENING TITLES				
(68/9)	CLOSING TITLES EP.1,2,3 & 4				

FILM SEQUENCES

Episode 3

			<u>Duration</u>
TK 1	Pg. 1	Opening Titles	Approx. 22"
TK 2	Pg. 6	Pyramid	1'16"
TK 3	Pg. 11-13	Dr. & Sarah testing forcefield	2'14"
TK 4	Pg. 15	Canopic urn being dismantled	54"
TK 5	Pg. 18	Poacher's hut	53"
TK 6	Pg. 20-21	Finding gelignite inside hut	1'37"
TK 7	Pg. 26	Mummies guarding pyramid	1'14"
TK 8	Pg. 35-38	a) Dr. (as mummy) approaches pyramid b) Sarah fires c) Gelignite starts to ignite	2'40") 21") 3'27" 26")
TK 9	Pg. 41	Scarman directing Mummies	21"
TK 10	Pg. 43	Gelignite explodes	
TK 11	Pg. 69	Closing Titles	Approx 56"

Episode 1

TK 1	Pg. 60	Opening Titles	
TK 1A	Pg. 60	Egyptian Pyramid (Stock Film)	22"
TK 3	Pg. 65	Tardis tossed in space (vis f/x film)	8"

Episode 4

TK 2	Pg. 66	Corridor with doors opening (vis f/x)	16"
TK 3	Pg. 66	Organ room explodes (vis f/x)	14"
TK 4	Pg. 66	Priory burning	57"
	Pg. 66	Tardis at end of tunnel (vis f/x)	46"
TK 5	Pg. 69	Closing Titles	Approx 56"

'DOCTOR WHO'

SERIAL 4G

'PYRAMIDS OF MARS'

EPISODE THREE

Record at end

TELECINE 1:

SUPOSE CAM

Opening
Titles:

3A, 5A, 2A

- 1) 3 A / 1. INT. LODGE. DAY.
ML 2-s MUMMY/SARAH

(REPRISE THE FINAL
MOMENTS OF EPISODE
TWO. THE MUMMY
TOWERS OVER SARAH
IT SMASHES ITS ARM DOWN.
SARAH ROLLS OUT OF THE
WAY. THE MUMMY HITS THE
MARCONISCOPE WHICH
EXPLODES. THE MUMMY IS
THROWN BACK. SARAH
RUSHES TO HELP THE
DOCTOR.

- Hold MUMMY as it falls back
- 2) 2 A
LS DR/MUMMY/SARAH

(on cam. 2)

THE DOCTOR: The ring, Sarah! Use the ring!

(THE RING IS ON
THE TABLE JUST
BEHIND HER.
SARAH SNATCHES
FOR IT AND HOLDS
IT UP COMMANDINGLY.)

SARAH: Stop!

(THE MUMMY, ABOUT TO
CHOP HER DOWN,
CHECKS INSTANTLY.)

THE DOCTOR: (TO SARAH) Return
to control.

SARAH: Return to control!

- | | | | |
|----|----------|------------------------|--|
| 3) | <u>3</u> | MCS SARAH'S reaction | (THE MUMMY TURNS
OBEDIENTLY AND
MOVES STIFFLY FROM
THE ROOM. LAURENCE
PICKS HIMSELF UP.) |
| 4) | <u>5</u> | <u>4</u>
MLS DOCTOR | |

Hold rise & pan him
right to group

THE DOCTOR: Are you all right?

LAURENCE: Yes.....I think so.

Hold group as DR. comes
down to table.

THE DOCTOR: You don't deserve to
be, you nearly got us all killed.

LAURENCE: I'm sorry. I -

(2 next)

(on cam. 5)

THE DOCTOR: Even worse you've probably wrecked was my only chance of stopping Sutekh.

LAURENCE: Forgive me, Doctor. I - I was thinking of my brother....

5) 2 (on turn)

MCS DR.

Hold DR. up - 3-s on rise

THE DOCTOR: Listen. /What is walking about out there is no longer your brother. It is simply a human cadavar animated by Sutekh. Do you understand?

5 - B SUTEKH'S DEN

(LAURENCE NODS)

THE DOCTOR: If Sutekh succeeds in freeing himself, the consequences will be incalculable.....Wait here!

6) 3 (HE EXITS.)

MCS SARAH

Pan her left -
2-s as she crosses left.

LAURENCE: Where is he going?

Hold LAURENCE

SARAH: To find out what Scarman's doing.

7) { 1 A (SARAH EXITS.)
V ML 2-s SCARMAN/casket

2 - B Sutekh's Den } FAST
3 - X monitor }

DSH

- 4 -

(on 1/V)

1A, 4A
V

2. INT. ORGAN ROOM. DAY.

(SCARMAN STANDS
STARING INTO
THE CASKET)

LIGHT Q

8) 4 A SUTEKH: (VO) It was a deliberate
MS SCARMAN attempt to block my cytronic control.

9) { 5 B SCARMAN: I know nothing, Sutekh.
ML 2-s screen/SUTEKH
4
3X

(2 next)

- 4 -

(4)

(on cam. 5/4/3)

2B, 5B
4 3X

3. INT. SUTEKH'S DEN.

(REVERSE SHOT OF
SCARMAN - HEAD AND
SHOULDERS - THROUGH
A GLASS DARKLY.
LITERALLY IN A RED
VITREOUS GLO-PANEL
THE HORIZONTAL HOLD
IS NOT PERFECT AND
HIS FEATURES COMPRESS
AND ELONGATE IN A
SLOW REGULAR PATTERN)

STANDBY TK

SUTEKH: (VO) I detected electro-
magnetic radiation. The source was
within the deflection barrier.

SCARMAN: There are some humans here
who have eluded the servicers. If
work on the missile is delayed they
can be found and destroyed.

10) 2 B
LS SUTEKH

SUTEKH: (VO) No. The missile must
be projected at the hour appointed.
Immediately thereafter you will find
and kill the humans.

11) { 5
MS screen & SCARMAN
4
3

(SCARMAN INCLINES
HIS HEAD, THE
PERFECT BUTLER.)

RUN TK

SCARMAN: As you direct, Sutekh, so
it shall be.

FADE 4 & 3

(HE MOVES OFF.
THE SCREEN FADES
OUT.)

CUT TO:

TELECINE 2: (Dur: 1'16")

3 - A }
2 - A } Lodge
1 - B }

- 7/8 -

TELECINE 2: (Dur: 1'16")Ext. Grounds. Day.

A pyramid of opaque vitreous panels in the yard area beside the house. One side of the pyramid has an entrance hatch with a stepped ramp to the ground.

A MUMMY comes down the ramp and moves towards the house. Two other MUMMIES move towards the ramp carrying some weighty engine part.

The DOCTOR parts the branches of the shrubbery in which he is hiding. He gazes out. SARAH flops down beside him.

SARAH: (WHISPERS) What is it?

THE DOCTOR: An Osirian war missile... and almost complete by the look of it.

SARAH: You mean that thing...flies?

THE DOCTOR: It transposes with its projection...Pyramid power -

SCARMAN comes from behind the pyramid and the DOCTOR and SARAH retreat. .

SCARMAN suspicious.

We take SCARMAN'S POV of DR.'s hiding place.

END TELECINE 2:

3A, 1B, 2A

12) 1 B / 5. INT. LODGE. DAY.MCS photo in
LAURENCE'S hand(LAURENCE IS LOOKING
AT A FRAMED
PHOTOGRAPH OF TWO
SOLEMN-FACED BOYS
IN WING COLLARS
AND KNICKERBOCKER
SUITS.13) 3 A
MLS LAURENCEDR. in right - pan
him right - 2-s with
MUMMYAS
THE DOOR OPENS...
THE
DOCTOR ENTERS WITH
SARAH)LAURENCE: Did you find out anything?(THE DOCTOR CROSSES
TO THE DISABLED
MUMMY AND STUDIES
ITS BACK)SARAH:(VO)Only that time is short.14) 2 A
ML 3-s SARAH/DR./MUMMYTHE DOCTOR: Cytronic induction...SARAH: Eh?15) 3
MCS DR.

(on turn)

THE DOCTOR: The robots are drawing
their energy from a cytronic particle
accelerator/- which must be in
Sutekh's tomb.Pan him left to
SARAH - hold SARAH.SARAH: So?

DSH

- 10 -

(8)

(on cam. 3)

THE DOCTOR: (PACING) So put that
out of action and he'd have no work
force.

16)

2

ML 2-s LAURENCE/BR.

SARAH: And no missile!

LAURENCE: But Sutekh's tomb is in
Egypt! I mean how could you possibly -

(On to page 11)

(3 next)

- 10 -

(8)

- 11 -

(on cam. 2)

17) 3 THE DOCTOR: Scarman came here
through the time-space tunnel.
It's a two-way mechanism.

MCS SARAH

18) 2 SARAH: But if you go through it
Sutekh will kill you.

a/b

Pan & crab right take
DR. to sit.

LAURENCE: Wouldn't it be better....THE DOCTOR: No it wouldn't.

(CROSSES TO SIT.)

19) 1 Wouldn't what be better?
(on turn)
ML 2-s DR/LAURENCE

LAURENCE: Wouldn't it be less risky
just to blow up the projectile?THE DOCTOR: What with?LAURENCE: Blasting gelignite.

Tighten as DR.
leans in.

THE DOCTOR: (BEAT) You have some?LAURENCE: No, but I know Clements
had a store.THE DOCTOR: Clements?

(LAURENCE NODS TOWARDS
THE WINDOW)

LAURENCE: The poacher...I heard
him fishing only a few nights ago.THE DOCTOR: Where did he keep it?LAURENCE: I'm told he has a hut
the other side of the woods.

(3 next)

- 11 -

- 12 -

(on cam. 1)

THE DOCTOR: Let's go.

Go in on LAURENCE
as DR. rises & goes.

LAURENCE: Shall I show you the way?THE DOCTOR: No, we'll find it.

STANDBY TK

(LAURENCE STOPS
THEM BY THE DOOR)

LAURENCE: You think I'll let you down again, don't you?

20)

3ML 2-s LAURENCE/DR.

(THE DOCTOR AVOIDS A
DIRECT ANSWER)

Hold LAURENCE - he rises
pan him right -
LS with MUMMY

THE DOCTOR: Mr. Scarman, if you want to help, start getting those bindings off that robot.

(HE LEAVES WITH SARAH.
LAURENCE LOOKS DOUBTFULLY
AT THE MUMMY. HE TAKES
A KNIFE AND STARTS TO
SAW GINGERLY AT THE
BANDAGING)

RUN TK

CUT TO:

TELECINE 3: (Dur: 2'14")

1 - A Organ Room
2 - B Sutekh's Den
3 - X Monitor

TELECINE 3: (Dur: 2'14")

Ext. Grounds. Day.

The DOCTOR and SARAH walking through the woods - the DOCTOR stops and picks up a branch - SARAH moves ahead of him.

THE DOCTOR: Careful.

SARAH: What?

She looks about in alarm.

THE DOCTOR: Walking into a deflection barrier is like walking into a brick wall. Painful.

He holds the branch out ahead of them.
them.

SARAH: I'd forgotten about the barrier. Can we get through it?

The DOCTOR stops, his stick touching the invisible force field.

THE DOCTOR: Ah ... here we are! Now all we have to do is find the door.
(cont...)

The DOCTOR follows the deflection barrier for a few yards until, he sees one of the canopic urns. He points.

DR. POV urn

THE DOCTOR: (cont) Door. (HOLDS UP
SONIC SCREWDRIVER) Key.

SARAH: As simple as that?

THE DOCTOR: Not quite.

He tests the ground between them and the urn with the stick.

SARAH: I didn't think it could be.

He kneels down by the urn.

THE DOCTOR: No obvious booby-traps, anyway. (LOOKS BACK) Are you going to help or just stand there and admire the scenery?

SARAH gets down to help him.

SARAH: Actually I wasn't looking at the scenery. You need your shoes repairing. What do you want me to do?

She looks at the urn. A low, but clearly audible, high tension singing sound issues from it.

THE DOCTOR: Hold it by the base, Sarah. If it falls over we're done for.

SARAH: Is it dangerous?

THE DOCTOR: Of course it's dangerous.

He is making short, delicate sweeps across the neck of the jar. Adjusting the sonic screwdriver the note from the urn starts to rise in pitch - suddenly it screams. The DR. does a fast adjustment and the note drops back to normal.

The DOCTOR pauses to wipe his face with his scarf.

THE DOCTOR: De-activating a generator loop without the correct key is like repairing a watch with a hammer and chisel. One false move and you'll never know the time again.

He has resumed work again. The note from the urn starts to fall in pitch. SARAH watches in fascination. She licks dry lips.

SARAH: Any more ... comforting thoughts?

THE DOCTOR: Just let me know if it starts to feel warm.

SARAH: Don't worry. You'll hear me breaking the sound barrier ...

END TELECINE 3.

2B, 5B
Inlay 3X

21) { 5 / 6. INT. SUTEKH'S DEN.
 3 MS Screen & inlay
 monitor

STANDBY TK

(FOUR LINES OF LIGHT
FORM A PYRAMID PATTERN
ON THE SCREEN. SUDDENLY
ONE OF THE LINES STARTS
TO FLASH ON AND OFF AND
THERE IS A LIGHT PINGING
ALARM NOISE)

RUN TK

SUTEKH: (V.O.) Interference ...
Interference!

CUT TO:

TELECINE 4: (Dur: 54")

TELECINE 4: (Dur: 54")

Ext. Grounds. Day.

The note from the urn dies away.
The DOCTOR gently
unscrews the head-shaped
lid of the canopic urn.
he removes the lid.

He grins triumphantly
at SARAH and draws a metal
cylinder from inside the
urn. He destroys part of the
cylinder.

THE DOCTOR: Just to be sure! • .

They get up and move
forward.

END TELECINE 4.

(4 next)

1A, 4A
V

22) 4 / 7. INT. ORGAN ROOM. DAY.
MCS SCARMAN

(SCARMAN FACING THE
CASKET)

23) { 1 SCARMAN: Sutekh, I do not understand
V MS casket how this can be -

24) { 5 SUTEKH: (V.O.) The barrier to the
4 ML 2-s Screen/SUTEKH east has been de-activated!
3

2B, 5B
4 3X

8. INT. SUTEKH'S DEN.

(SCARMAN'S FLUCTUATING
IMAGE IN THE VITREOUS
PANEL.)

SCARMAN: But that isn't possible -

SUTEKH: (VO) It has been de-activated!
The power line has gone from my monitor!

25) { 1 SCARMAN: The humans do not have the
V ML 2-s SCARMAN/casket knowledge to shut down a deflection barrier.

(on cam. 1/V)

1A, 4A
V9. INT. ORGAN ROOM. DAY.

SUTEKH: (V.O.) It is clear that
an extra-terrestrial intelligence
is operating.

26) 4
MCS SCARMAN SCARMAN: An alien?

SUTEKH: (V.O.) I have endured an
eternity of darkness and impotence ...
I shall not be denied now! Listen
to my orders ...

27) { 1
V MS casket SCARMAN: I hear you, Sutekh.

SUTEKH: (V.O.) The missile must
be guarded. Two servicers must
maintain constant vigilance.

28) 2 B
LS SUTEKH SCARMAN: It shall be as you say.
Gentle tighten - MCS

STANDBY TK

2B, 5B
4 3X10. INT. SUTEKH'S DEN.

(SCARMAN ON SCREEN)

SUTEKH: (VO) Once the missile is projected
you will seek out and destroy my enemies.
The alien who dares to intrude! The
humansanimals...birds, fish, reptiles!
All life is my enemy. All life shall perish
under the reign of Sutekh the Destroyer!

29) { 5
4 MS screen SCARMAN: Only Sutekh shall live.....
3

CUT TO
TELECINE 5: (Dur: 53")

2 - A, 1 - B, 3 - A, : Lodge
5 - C Sutekh's Den

AB

- 22 -

TELECINL 5: (Dur: 53")Ext. Grounds. Day.

The vestigial remains
of a hut. THE DOCTOR
and SARAH move towards
it.

SARAH: How powerful is Sutekh,
Doctor?

THE DOCTOR: (SOMBRE) All-
powerful. If he gets free
there isn't a life-form in
the galaxy able to stand
against him.

SARAH: Not even your lot -
the Time Lords?

The DOCTOR gets the door
open and they go in.

THE DOCTOR: Not even my
lot. Sutekh was only defeated
in the end by the combined
might of seven hundred and forty
of his fellow Osirians led
by Horus.

SARAH: The seven hundred
and forty gods whose names
are recorded in the tomb
of Thutmose III?

They are starting to
search.

THE DOCTOR: Could be...I
shouldn't open that. It
looks like a ferret cage.

SARAH pulls her hand
back quickly.

END TELECINE 5:

- 22 -

AB

- 23/24 -

3A, 2A

30) 3 A / 11. INT. LODGE. DAY.

MCS MUMMY head
 Pan left & ease out -
 MLS LAURENCE

(THE BINDINGS
 ARE COMING
 OFF FAST NOW.

THEY REVEAL
 AN ARMOURFLEX
 SKELETON,
 ROUGHLY OF
 HUMAN SHAPE
 BUT WITH CROSS
 BRACES IN PLACE
 OF PELVIS AND
 RIB STRUCTURE.

STANDBY TK

THE HEAD CIRCLE
 IS EMPTY APART
 FROM A VISION
 BAR CONNECTED
 BY A COPPER
 CIRCUIT TO
 THE CENTRAL
 MECHANISM -
 A PYRAMID OF
 THE RED VITREOUS
 MATERIAL.

THIS, IN TURN,
 IS LINKED TO
 THE CYTRONIC
 INDUCTION
 POINT AT
 THE BACK OF
 THE FRAME -
 THE ONLY PART
 OF THE MECHANISM
 NOT ENCLOSED
 UNDER THE
 WRAPPINGS.

RUN TK

LAURENCE REMOVES THE LAST
 BINDINGS & WIPES HIS HANDS
 DISTASTEFULLY.)

CUT TO:

TELECINE 6: (DUR: 1'37")

- 23/24 -

AB

TELECINE 6: (Dur: 1'37")

Ext. Grounds. Day.

Up on a shelf in the hut
Sarah finds a damp
cardboard box.

SARAH: This looks like it.

She hands it casually down
to the DR. Once he
realises how damp it is -
the DR. handles it rather
like a time bomb.

SARAH: Is there enough?

THE DOCTOR: Sarah.

SARAH: Yes?

THE DOCTOR: Take your hands
out, very very carefully.

SARAH: What's the matter?

THE DOCTOR: Sweaty
gelignite is highly unstable.
One good sneeze could set
it off.

The DOCTOR puts the box
down - very gently.

SARAH: Oh, sorry.

AB

THE DOCTOR: No sign of any
detonators or fuses?

SARAH looks round.

SARAH: Nothing else...perhaps
he sneezed on it?

THE DOCTOR scowls
at her.

Another area.

SCARMAN stands looking
at the dismembered
campic urn.

His gaze lifts
and searches the
surrounding woodland.

Then he turns and
moves away.

On the DOCTOR and
SARAH returning.

THE DOCTOR carries
the box with tender
solicitude.

END TELECINE 6:

AB

3A, 1B, 2A

- 31) 1 B / 12. INT. LODGE. DAY.
LS SCARMAN
coming in door
- 32) 3 A (SCARMAN COMES IN AND
MLS MUMMY LOOKS AT THE MUMMY
SKELETON. / HE STARTS
TO LOOK ROUND
THE ROOM.
LAURENCE COMES
IN.)
- 33) 2 A
MLS SCARMAN
Pan him left

- (on turn) LAURENCE: (vo) Marcus-!
- 34) 3
MLS LAURENCE by window
Go into MCS
Pan him left - 2-s

Marcus - don't you know me?
I'm your brother!

SCARMAN: Brother...

- 35) 2 LAURENCE: Your brother -
MCS SCARMAN Laurence...

- 36) 3 SCARMAN: As Horus was brother
to Sutekh!
MCS LAURENCE
Ease - 2-s as he
moves in
- LAURENCE: Marcus, you're ill.
...Let me help you -

AB

(on cam. 3)

(LAURENCE REACHES
OUT A HAND.

SCARMAN KNOCKS
IT AWAY WITH
A SNARL.

HE STANDS
NOW WITHIN
REACH OF
LAURENCE.

HIS HANDS
TWITCH)

Trust me.

Hold 2-s as LAURENCE
moves back then
comes in again

SCARMAN: Trust you?

(LAURENCE PICKS
UP THE PICTURE)

LAURENCE: Don't you remember
anything, Marcus? Look -
you and I when we were boys.

37)

2

C 2-s

Gently in - CS SCARMAN

(SCARMAN HESITATES.

SCARMAN: Laurence...Marcus...

LAURENCE: That's right...
You do remember!

SCARMAN: I was - - Marcus.

LAURENCE: You still are. Now let
me help you.

38)

3

(on turn)

ML 2-s SCARMAN/LAURENCE

(on cam. 3)

Hold 2-s as SCARMAN
comes to cam.

HE SWINGS
AWAY FROM
LAURENCE
IN DISTRESS)

SCARMAN: Now I am...Sutekh!

LAURENCE: No. No, Marcus...
...you went
to Egypt and you fell under
some sort of mesmeric
influence, that's all.

SCARMAN: Sutekh, the great
destroyer! Sutekh, the
lord of death!... I am
his instrument...

(on cam. 3)

- 30/31 -

Hold 2-s as LAURENCE
moves in.

LAURENCE: Now that's all nonsense.
You're Marcus Scarman, professor
of archaeology, Fellow of All Souls -

Hold 2-s as SCARMAN
turns

(SCARMAN SWINGS BACK
ON HIM & KNOCKS THE
PICTURE OUT OF HIS HAND.)

Pan then right

SCARMAN: What do you know of Sutekh?
.....Where are the others?

LAURENCE: Others?

STANDBY TK

SCARMAN: You are being helped.
Sutekh has detected an alien
intelligence among the humans here!

LAURENCE: You mean - the Doctor?

SCARMAN: Doctor.

(SCARMAN TAKES
HOLD OF LAURENCE.)

38A)

2

MCS 2-s SCARMAN/LAURENCE

LAURENCE: Marcus, your hands.

SCARMAN: What is he? What is he?

RUN TK

CUT TO:

TELECINE 7: (Dur:1'14")

3 - B Egyptian Room
1 - C Lodge

AB

- 32 -

TELECINE 7: (Dur: 1'14")

Ext. Grounds. Day.

Two vigilant MUMMIES
on guard duty by the
rocket.

THE DOCTOR and SARAH
in the shrubbery.

The DOCTOR sets
the box down
carefully.
SARAH looks at pyramid.)

THE DOCTOR: It should
be safe here for the moment.

SARAH: You know this isn't
going to work, Doctor.

No detonators, no
fuses...so even if you
manage to place the charge
without being spotted...
how do we explode it?

THE DOCTOR: (SN.PS) Stop
asking silly questions.

END TELECINE 7:

- 32 -

10, 2A

39) 1 C / 13. INT. LODGE. DAY.
LS LAURENCE

(LAURENCE IS
SLUMPED IN
HIS CHAIR.

40) 2
MLS DR./SARAH
coming in door.
Ease - LS as DR.
comes down & kneels

NO SIGN OF
SCARMAN.
THE DOCTOR
AND SARAH
ENTER)

THE DOCTOR: Well done, Mr. Scarman.

SARAH: Mr. Scarman.

(SHE TOUCHES
LAURENCE AND
HE FALLS
FORWARD.

SHE GIVES
A LITTLE CRY.

41) 1
M 2-s LAURENCE/DR.

THE DOCTOR
BENDS OVER
HIM)

THE DOCTOR: Strangled...

SARAH: (VO) The mummies!

AB

(on cam. 1)

THE DOCTOR: Not this time.
There are marks... (STRAIGHTENS)
His late brother must have
called.

42) 2
MCS SARAH

(HE BENDS TO
STUDY THE
ROBOT)

Pan her right -
down - 2-s with DR.

SARAH: That's horrible...
And he was so
concerned about his brother..

THE DOCTOR: (ABSENTLY) Told
him not to be. Told him
it was too late.

SARAH: Oh! Sometimes you
don't seem -

THE DOCTOR: Human! (INDICATES
ROBOT) Typical Osirian
simplicity.

SARAH: A man's just been
murdered -

43) 1
MCS DR. THE DOCTOR: Four men. /

AB

(on cam. 1)

THE DOCTOR:

- five if one includes Professor Scarman himself - and they're merely the first of millions unless Sutekh is stopped.

44)

2

MCS SARAH

Know thine enemy. Admirable advice.

SARAH: Yes....'

45)

1

MS DR.
Hold rise & pan
him left - 2-s

THE DOCTOR:

If we're going to do anything about that missile we've got to move quickly. Right, Sarah - I need your help.

(HE IS SORTING
OUT THE BINDINGS)

SARAH: What do you want me to do?

46)

2

MCS DR.

THE DOCTOR: These wrappings are chemically impregnated to protect the robots against damage and corrosion. / An impenetrable disguise, wouldn't you say?

47)

1

MCS SARAH

48)

3

B
LS 2 MUMMIE S

- 36/37 -

AB

(on cam. 3)

3B

14. INT. EGYPTIAN ROOM. DAY.

Crab left & pan
MUMMIES right - 3-s

1 - A Organ Room

(TWO MUMMIES
RAISE A
HEAVY CYLINDER
FROM ONE
OF THE CRATES.

THEY CARRY
IT TOWARDS
THE DOOR.

SCARMAN
STEPS FORWARD)

SCARMAN: Stop.

(THE MUMMIES
PAUSE OBEDIENTLY.

SCARMAN READS
THE EGYPTIAN
HIEROGLYPHICS
ON THE SIDE
OF THE CYLINDER)

Warhead trigger charge...
Phase one...(HE TAPS THE
CYLINDER) This must be
placed directly under the
detonation head. Signify your
understanding.

(THE MUMMIES NOD STIFFLY.)

Continue.

Hold SCARMAN

(THE MUMMIES MOVE ON.
SCARMAN FOLLOWS.)

49)

2

MS SARAH

3 - Y Time Tunnel lighting effect

(4 next)

- 36/37 -

AB

(on cam. 2)

15. INT. LODGE. DAY.

(SARAH IS
COMPLETING
THE WINDING
ABOUT THE
DOCTOR'S
FEET.

DR. on mic.
just clear
of set

THE DOCTOR: Hurry Up.

SARAH: I am hurrying.

Ease - ML 2-s
as SARAH rises

THE DOCTOR: It doesn't
have to be perfect. I shall
mingle with the mummies
but I shan't linger.

SARAH: There...that'll
have to do.

(SHE STRAIGHTENS
AND SURVEYS
HER HANDIWORK
CRITICALLY)

THE DOCTOR: How do I look?

AB

(on cam. 2)

- 39/40/41 -

(32)

SARAH: It must have been
a dreadful accident.

THE DOCTOR: Don't provoke me!

Hold SARAH & pan
her right

HE LUMBERS
STIFFLY TOWARDS
THE DOOR)

THE DOCTOR: ... come
on - and don't forget the
rifle.

50) 4
LS SCARMAN
coming from door
Pan him left

2 - Z CSO

1A, 4A
V

16. INT. ORGAN ROOM. DAY.

51) 1 A
ML 2-s SCARMAN/Casket
52) 4
MS SCARMAN
53) 5 C
MLS SUTekh

(SCARMAN COMES FROM THE DOOR
TO THE CASKET & RAISES
HIS ARMS. / THE CASKET
LIGHT UP. SCARMAN
SPEAKS TO SUTekh.)

SCARMAN: The work is almost complete,
Sutekh. We need now only the target
co-ordinators.

5C

17. SUTekh'S DEN.

54) 1
MLS SCARMAN/Casket

SUTekh: The co-ordinates for the
pyramid of Mars. I release them.

TAPE STOP: 1 lock off
Remove casket lid
5 - B Sutekh's Den

- 39/40/41 -

(32)

ROLL BACK &
MIX:

1A, 4A
V
3Y, 2Z

55) { 1 / 18. INT. ORGAN ROOM. DAY.
3 Y a/b

SUPER 2Z

(SCARMAN WATCHING.
THE TUNNEL EFFECT
DEVELOPS ALMOST
IMMEDIATELY, THE
ALCOVE VANISHING
AND THE CASKET
EXPANDING TO
BECOME THE MOUTH
OF A TUNNEL
RECEDING INTO
INFINITY.

56) 4
MLS SCARMAN
Hold kneel

Cylinder rolls in right

A WHITE CYLINDER,
SLOWLY TUMBLING
END OVER END,
APPEARS IN THE
DISTANCE AND COMES
RAPIDLY TOWARDS
CAMERA, GROWING
LARGER AND LARGER, /
UNTIL IT IS
FINALLY EJECTED
FROM THE CASKET
AND ROLLS ACROSS
THE FLOOR TO
SCARMAN'S FEET.

2 - X Monitor FAST

Hold rise

THE TUNNEL EFFECT
DIES AWAY. SCARMAN
PICKS UP THE
CYLINDER. IT
SEARS THE FLESH
OF HIS HAND. WE
SEE THE SMOKE
AND HEAR THE
BRIEF 'FRYING TONIGHT'
SIZZLE BUT SCARMAN
SHOWS NO PHYSICAL
REACTION)

57) { 5 B
ML 2-s SCARMAN/screen
4
2X

(TK next)

(on cams. 5/4/2)

5B,

4 2X

18A. SUTEKH'S DEN.

STANDBY TK

SUTEKH: Engage the co-ordinates
in the projection dome monitor.

SCARMAN: (VO) Immediately, Sutekh.

FADE 4 & 2

(HE EXITS AND THE
SCREEN FADES.)

RUN TK

CUT TO:

TELECINE 8: (Dur: 3'27")

2 - Z CSO

Restore casket lid

TELECINE 8: (Dur: 3'27") a) 2'40" b) 21" c) 26"

Ext. Grounds. Day.

MUMMIES moving around the missile. PAN to the DOCTOR MUMMY behind the shrubbery. He takes a careful grip on the cardboard box of gelignite. SARAH is moving into position with the rifle.

THE DOCTOR: You know what to do?

SARAH: Give you time to get clear and then - pow!

THE DOCTOR: And be sure to shoot straight. You won't get time for a second shot.

SARAH: Don't worry, I know what I'm doing.

The DOCTOR MUMMY moves off. She snuggles the rifle up to her shoulder. SARAH POV pyramid SARAH sees DR. Her POV: the DOCTOR MUMMY approaching the missile. The GUARD MUMMY lets him by.

The DOCTOR MUMMY gets up the ramp and places the gelignite in position.

SARAH ready to fire.

The DOCTOR MUMMY starts back down the ramp and heads off towards SARAH. SCARMAN suddenly comes round the pyramid carrying the cylinder.

SCARMAN: Stop!

The DOCTOR MUMMY hesitates, moves on.

SCARMAN: Stop! Turn about!

Reluctantly the DOCTOR MUMMY obeys. SCARMAN moves up beside him. He stares suspiciously.

SCARMAN: Is your relay damaged?

SCARMAN hands the DOCTOR MUMMY the white cylinder.

SCARMAN: This is the co-ordinate selector. It is to be placed in the projection dome monitor. Indicate your understanding.

The DOCTOR MUMMY bows stiffly.

SCARMAN: Then obey your order.

SARAH watching.

-- --

He turns away. The DOCTOR MUMMY goes up the ramp again into the craft. SCARMAN returns towards the house.

On SARAH watching. Her POV: the DOCTOR MUMMY returning down the ramp. He is hurrying.

His gait almost normal. He moves fast away from the missile, relapsing into a mummy shuffle as a GUARD MUMMY turns in his direction.

SARAH raises the rifle to her cheek and takes careful aim.

Her POV: CLOSE SHOT of the gelignite box, masked as through a rifle peep sight.

The DOCTOR MUMMY has left the scene. SARAH squeezes the trigger. The rifle barks.

CLOSE SHOT: the gelignite box jerks. There is a small rose of flame. Then nothing.

SARAH stares.

SARAH: But I hit it! I know:
I hit it!

THE DOCTOR: You did. Sutekh must
be containing the explosion ...

She looks round.

SARAH: What?

THE DOCTOR: Mental power, Sarah.
Only one hope left. I've got to get
to him - break his concentration -

He runs off.

SARAH: But Doctor -

END TELECINE 8:

1A, 4A

V

58) 4 _____ / 19. INT. ORGAN ROOM. DAY.

LS SCARMAN
coming from doors

Keep doors in as he
comes down

(THE URGENT ORGAN
NOTE. SCARMAN
COMES TOWARDS
THE CASKET IN
RESPONSE)

SCARMAN: I hear you, master ...

SUTEKH: (V.O.) On the missile
loading ramp ... a crude detonation
device. It must be **removed**
immediately!

DR. in doors
crab & pan DR. left

SCARMAN: Another human attempt
to stop your return. They will be
punished!

(THE DOCTOR SLIPS
INTO THE ROOM
BEHIND HIM. HE
CONCEALS HIMSELF
BEHIND THE ORGAN)

59) { 1 _____
 { ML 2-s SCARMAN & casket
 { V

SUTEKH: (V.O.) Attend to the
device first! I cannot hold back
the exothermic reaction for many
minutes./ It is taking an intense
toll of available energy.

SCARMAN: It will be done immediately,
Sutekh.

Hold casket

60) 4 _____
LS DR.
Crab & pan him right
to casket

(HE BOWS AND
LEAVES. / THE DOCTOR
COMES OUT
OF HIDING AND
MOVES CAUTIOUSLY
TOWARDS THE CASKET.

61) 1 _____
ML 2-s DR./casket

HE REACHES INTO
IT /AND OPERATES
SOME 'MAGIC EYE'
CONTROL.

TAPE STOP: 1 lock off
DR. freeze
Remove casket lid

IMMEDIATELY THE
VORTEX EFFECT
STARTS TO BUILD.
THE ALCOVE DISAPPEARS.
THE DOCTOR STEPS INTO
THE GLOWING EYE OF
THE TUNNEL AND IS
DRAWN AWAY INTO
THE DISTANCE.)

ROLL BACK &
MIX:

62) { 1 _____
3Y a/b

63) 4 _____
MCS DR.
Let him go

TAPE STOP: DR. to CSO

/ STANDBY TK /

64) { 1 _____
MLS casket
3Y
2Z

RUN TK

CUT TO:

TELECINE 9 (Dur: 21")

1 - D } Egyptian Tomb
4 - B }

2 - B Sutekh's Den
3 - X Monitor

TELECINE 9: (Dur: 21")

SC. RMAN moves towards
the missile with two
MUMMIES. He points
towards the ramp. The
MUMMIES lumber forward.

END TELECINE 9:

(4 next)

4B, 1D

65) 4 B / 20. INT. EGYPTIAN TOMB.
LS curtained door

TAPE STOP: 4 lock off
DR in

ROLL BACK & MIX:

66) 4
a/b

STANDBY TK

67) 1
MS DR.

(THE DOCTOR
MATERIALISES.
HE IS DAZED
BUT RECOVERS
QUICKLY. HE
LOOKS ROUND.
HE PULLS ASIDE
THE TAPESTRY
COVERING THE
INNER CHAMBER.
THE FABRIC
SMOULDERS AS
HE TOUCHES IT.
THE DOCTOR STARES
AT HIS HAND) /

68) 5
MLS DR. at door

(HE MIMICS
HIMSELF AND
STEPS QUICKLY
INTO THE INNER
CHAMBER. HE
STARES UPWARDS)

2B, 5B

20A. SUTEKH'S DEN.

69) 2 B / THE DOCTOR: Sutekh! Last of the Osirans!
MS SUTEKH

RUN TK

(SUTEKH REALISES HE'S
GOT COMPANY AND
TURNS WITH A SCREAM.)

CUT TO:
TELECINE 10 (Dur: 31")

TELECINE 10: (Dur: 31"))

Ext. Grounds. Day.

CLOSE SHOT of the
gelignite box. Again
we see the rose of
flame. Then, instantly,
an explosion which
engulfs the entire
missile. A MUMMY is
blown out of the
explosion like a
rag doll.

END TELECINE 10:

2B, 5B
3X Overlay

70) 5 / 21. INT. SUTEKH'S DEN
ML 2-s Screen/Sutekh

(THE MISSILE IS
STILL A BALL
OF FLAME AND
SMOKE ON THE
VIDEO SCREEN.

[71) Cut-in
MCS Sutekh eyes blaze-up

72)	2	LS DR./SUTEKH	HE IS SUDDENLY STRUCK BY THE GREAT FLARE OF GREEN LIGHT THAT WE SAW USED AGAINST SC RMAN, SC.1, EP.1.
73)	5		

THE DOCTOR CRIES
OUT AND HIS
BODY ARCHES AS
HE SUFFERS,
OBVIOUSLY,
EXCRUCIATING
AGONY)

TAPE STOP: Set up Episode 4

4 - A Organ Room
1 - E Visual Effect
5 - X Monitor
3 - C Sutekh's Den

To be recorded at end

SUPOSE CAM: Closing
Titles;

FADE OUT.

2B, 3C

1E 5X Overlay

[74) Cut-in / 1. INT. SUTEKH'S DEN.
MCS SUTEKH'S head
eyes blazing, then
fading

THE DOCTOR
IS TRANSFIXED IN
AGONY AS THE GREEN
RAY STRIKES HIM.

75) 3 C
LS DR./SUTEKH

THEN THE LIGHT WANES.
THE DOCTOR IS STILL
HELD PRISONER BUT HIS
PAIN REDUCES.

LIGHT Q
OFF

SUTEKH, UNMOVING

SUTEKH: No...You will not die yet...
Identify yourself.

THE DOCTOR: Just destroy me, Sutekh.
Nothing else is left now within your
power.

SUTEKH: Identify yourself!

[76) Cut-in
MCS SUTEKH'S eyes
blaze up

SUTEKH: Its within my power to
choose the manner of your death.
(Cont...)

(THE LIGHT INTENSIFIES.
THE DOCTOR SUSTAINS A
SPASM OF PAIN)

LIGHT Q
ON

77) 3
MS DR.

DSH

- 3 -

(on cam. 3)

[78)

Cut in

MCS SUTEKH eyes blazing

SUTEKH: (cont) I can, if I choose, keep you alive for centuries, racked by the most excruciating pain. Since your interference has condemned me forever to remain a prisoner in the Eye of Horus, it would be a fitting end. You would make an amusing diversion.

79)

3

MCS DR.

(AGAIN THE LIGHT WANES)

LIGHT Q/
OFF

Identify yourself...plaything of Sutekh!

THE DOCTOR: I'm a traveller.

SUTEKH: From where?

80)

2

MLS SUTEKH

THE DOCTOR: Gallifrey in the constellation of Kasterborus.

3 move left

SUTEKH: Names mean nothing. What is the binary location from galactic zero centre?

THE DOCTOR: (VO) Ten zero eleven...zero zero by zero two.

81)

3

(on turn)

ML 2-s screen/SUTEKH

SUTEKH: (BELT) I know the planet. / Data retrieval!

SUPER

{ 1E Visual Effects panel
5X monitor

(THE VITREOUS PANEL GLOWS. HIEROGLYPHICS REVOLVE ON IT, DIGITAL COUNTER FLASHES, AND FINALLY SETTLE IN A JACKPOT LINE)

82)

2

MS SUTEKH

3 move right FAST

So!...You are a Time Lord!

83)

3

ML 2-s DR./SUTEKH

- 3 -

1 - F Egyptian Room
under 2's cable

THE DOCTOR: I renounced the society
of the Time Lords. Now I am simply
a traveller.

LIGHT Q
ON

SUTEKH: In time and space?..In time
and space?

THE DOCTOR: Yes.

Hold 2-s as DR.
moves in.

SUTEKH: Approach closer.

LIGHT Q
OFF

(THE DOCTOR SUDDENLY
FINDS HIMSELF FREE
TO MOVE. HE ADVANCES
NEARER TO SUTEKH,

What are you called, Time Lord?

THE DOCTOR: Doctor.

SUTEKH: I offer you an alliance,
Doctor. Serve me truly and an empire
can be yours.

THE DOCTOR: Serve you! Sutekh, your
name is abominated in every civilized
world - whether that name be Set,
Satan, Sadok -

SUTEKH: Serve me, Doctor!

THE DOCTOR: Never.

84) { 2
LS DR./SUTEKH
Overlay beams

(THERE IS A FRESH
GLOW OF POWER FROM
SUTEKH'S EYE SLITS.
THE DOCTOR RESISTS.
SWEAT BEADS HIS BROW)

LIGHT Q
ON

85) 3
MLS DR.

SUTEKH: You pit your puny will
against mine...Kneel! Kneel before
the might of Sutekh!

Gentle tighten as
DR. kneels

(SLOWLY, FIGHTING ALL
THE WAY, THE DOCTOR
IS FORCED TO HIS
KNEES)

In my presence you are an ant, a
termite! Abase yourself, you grovelling
insect...

86)

2

MS Screen
4A MLS SCARMAN
5X Monitor

(THE ORGAN NOTE
BOOMS THROUGH
THE TOMB./
SCARMAN'S FACE
APPEARS ON THE
SCREEN)

Well? Speak?

SCARMAN: Sutekh, great master, the
servicers have caught one of the humans
responsible for the destruction of the
missile.

SUTEKH: The leader is already my
prisoner, Scarman. I have no interest
in the humans.

4 - as SCARMAN
turns - see SARAH
& MUMMY

SCARMAN: Then this one can be
destroyed?

87)

3

MCS DR.

(HE STEPS ASIDE.
WE SEE IN THE
SCREEN A MUMMY
HOLDING AN
INSENSIBLE SARAH./
THE DOCTOR REACTS)

THE DOCTOR: Sarah!

SUTEKH: Kill it immediately.

DR: No!

88)

4

ML 3-s SARAH & MUMMY/SCARMAN

(on cam. 4)

2. INT. ORGAN ROOM. DAY.

2nd MUMMY'S
hand in left

(ONE MUMMY HOLDING
SARAH. A SECOND
IS APPROACHING TO
ADMINISTER A KILITE
CHOP)

SUTEKH: (V.O.) Wait! Keep the
human alive, Scarman. It may have
some use.

SCARMAN: As you command, great one.

Hold SARAH as
she falls

(HE MAKES A SIGN TO
THE MUMMIES AND
THEY RELAPSE INTO
SOMNOLENT STATUES)

89)

2

ML 2-s DR./SUTEKH

(3 next)

(49)

- 8 -

(on cam. 2)

2B, 3C
1F 5X3. INT. SUTEKH'S DEN.

SUTEKH: You are a Time Lord. What interest have you in humans?

THE DOCTOR: All sapient life forms are our kith, Sutekh.

90) 3 SUTEKH: Horus held that view. I refute it.
MS DR.

91) 2 THE DOCTOR: Because you fear that intelligent life forms may grow to rival you in power. So you destroy all life wherever you find it.
MS SUTEKH

TAPE RUN:

2 move right

SUTEKH: Your argument is a cloud but I see through it and into your mind. The human girl...Ah, she travels with you!

92) 2
MS Screen
1F LS Tardis
5X Monitor

(A BLOBBY IMAGE APPEARS ON THE SCREEN, THEN CLARIFIES INTO THE TARDIS AS IT STANDS IN THE EGYPTIAN ROOM)

93) 3
MCS DR.

2 move left FAST
1 - A Organ Room
under 2's cable

THE DOCTOR: If you can do that by mental force, Sutekh, nothing can be beyond you.

94) 2
MS SUTEKH

95) 3 SUTEKH: Nothing. Except to free myself from the Eye of Horus.
ML 2-s DR./SUTEKH

- 8 -

DSH

(on cam. 3)

- 9 -

(51)

THE DOCTOR: You use your powers for of evil -

SUTEKH: Your evil is my good
I
am Sutekh the destroyer,
Where I tread I leave
nothing but dust and darkness. I find
that good.

THE DOCTOR: Then I curse you in the name of all nature, Sutekh! You are a twisted abhorrence -

Hold DR. as he
falls

(HIS ANGER ENDS IN
A SCREAM AS HE IS
HIT BY THE FULL
POWER OF THE RAY)

LIGHT Q
ON

SUTEKH: Any further insolence,
Doctor, and I shall shred your nervous
system into a million fibres...Is it
understood?

96) Cut in
SUTEKH head lights go out

LIGHT Q
OFF

(THE DOCTOR IS A
LONG TIME RECOVERING.

TAPE STOP: Line up Tardis
Key shots

97) 2
ML 2-s DR./SUTEKH

Crab left & pan
right with Tardis Key

(ABRUPTLY THE TARDIS
KEY ON ITS CHAIN
IS DRAWN THROUGH
THE DOCTOR'S NECK.

- 9 -

(51)

(4 next)

(on cam. 2)

IT FLOATS FORWARD
TO HANG IN FRONT OF
SUTEKH'S EYE SLITS.
THE DOCTOR WATCHES
HELPLESSLY)

98) 4 SUTEKH: (cont) Scarmen!
MLS SARAH

2 - C Organ Room
3- Z CSO
5 - Y Time Tunnel Lighting F/X

- 11 -

(on cam. 4)

1A, 2C, 4A
5Y, 3Z CSO4. INT. ORGAN ROOM. DAY.Pan up & ease
out - group favouring
SCARMAN(SARAH HAS RECOVERED
CONSCIOUSNESS. SHE
STANDS BETWEEN TWO
MUMMIES WATCHING
SCARMAN MOVE TO THE
CASKET IN OBEDIENCE
TO THE REVERBERATING
ORGAN NOTE)SCARMAN: I hear you, master.SUTEKH: (V.O.) My enemies have
brought the means of my deliverance.99) 1 A
MLS Casket

Lock off

TAPE STOP: Remove casket lidROLL BACK & MIX:100) { 1
a/b
5Y Lighting
3Z CSO(THE TUNNEL EFFECT
APPEARS IN THE
DISSOLVING ALCOVE.
SOMETHING SMALL AND
SHINING, DEEP IN THE
DEPTHS, ZOOMS TOWARDS
CAMERA. SARAH STARES)101) 4
MCS SARAHSARAH: The Tardis key!102) 2 C
SCARMAN with key
going into his hands(THE KEY IS EJACULATED
FROM THE CASKET INTO
SCARMAN'S HANDS.)SUTEKH: (V.O.) This allows you
entry to the Time Lord's space machine.
Take one servicer and travel to the
pyramids of Mars.TAPE STOP: DR. to CSO
Record Scene 5 after Scene 6

- 11 -

1A, 2C, 4A
5Y, 3Z

103) 2 / 6. INT. ORGAN ROOM. DAY.
Group

(SCARMAN, HOLDING
THE TARDIS KEY,
TURNS BACK TO
THE CASKET.)

SCARMAN: Master.

SUTEKH: (VO) I send you my captive.
The Time Lord will control the
machine. The human girl will
accompany you. If the Time Lord
attempts any trickery kill her
immediately. /

104) 4
MCS SARAH'S reaction

SCARMAN: It is understood, great one.

105) { 1 (EVEN AS HE SPEAKS
MLS casket THE CASKET AND
5Y Lighting ALCOVE FORM AGAIN
3Z CSO LS DR. track in INTO A TUNNEL AND
THE DOCTOR CAN BE
SEEN, SITTING IN
A BUDDHA POSTURE,
WHIRLING THROUGH
SPACE.

106) 4 / THE DOCTOR ARRIVES /
MCS SARAH'S reaction

TAPE STOP: DR. - Organ Room

107) { 1 IN THE CASKET. HE
MLS DR. & casket STANDS FOR A MOMENT,
5Y Lighting DAZED, WHILE THE CSO
TUNNEL DISSOLVES.

FADE 5
1 LOCK OFF

AND THE CASKET LID REAPPEARS.)

TAPE STOP: DR. freeze
Replace casket lid

5 - D } Sutekh's Den
3 - D }

ROLL BACK & MIX:

- 108) 1 _____ THE DOCTOR STEPS
a/b _____ FORWARD. / SARAH TRIES
Hold step in _____ TO RUN TO HIM BUT IS
STOPPED BY SCARMAN.)
- 109) 4 _____
ML 3-s SARAH/MUMMY/SCARMAN
Go to MCS SCARMAN
as he moves in
SCARMAN: Stand back,
possessed by the great one.
- 110) 1 _____
ML 2-s SCARMAN/DR.
Gentle ease in - MCS
DR.
SCARMAN: Whom do you serve, Time
Lord?
THE DOCTOR: Sutekh
SCARMAN: Who holds all life in
his hands?
THE DOCTOR: Sutekh
SCARMAN: Who is the bringer of death?
THE DOCTOR: Sutekh
SCARMAN: Venerate his name and obey
him in all things.
THE DOCTOR: Sutekh is supreme.
- 111) 4 _____
MCS SARAH (SARAH LOOKS ON
HOPELESSLY)
- 112) 1 _____
MCS DR.
SARAH: Oh...Doctor...
- 113) 2 _____
ML 3-s SARAH/MUMMY/SCARMAN
SCARMAN: Control is established,
great one.

(on cam. 2)

SUTEKH: (V.O.) It is well. But the Time Lords are a perfidious species. Dispose of him when you reach the pyramids of Mars.

SCARMAN: It shall be done, Sutekh.

(HE TURNS AWAY,
MOVES TO THE DOORS)

Hold SARAH
DR. in right
Pan with SARAH
to door.

Come!

(THE DOCTOR FOLLOWS
HIM OBEDIENTLY. ONE
OF THE MUMMIES SHOVS
SARAH. THEY MOVE OUT)

TAPE STOP:

Dr. to Sutekh's Den
Back to Scene 5

DSH

- 12 -

3D, 5D

114) 5 D / 5. INT. SUTEKH'S DEN.
ML 2-s DR./SUTEKH

THE DOCTOR: He won't find that possible, Sutekh.

SUTEKH: Scarman is my puppet. My mind is in his.

THE DOCTOR: But the controls of the Tardis are isomorphic.

115) 3 D
MS SUTEKH

SUTEKH: One to one. I see...They answer to you alone?

116) 5
MCS DR.

THE DOCTOR: Correct.

SUTEKH: Then I was wise to spare you...Scarman!

TAPE STOP: Set up Episode 2 Scene 31

5 - B
 3 - X monitor

- 12 -

-55-

5B
4A 3X

117) { 5 B / 31. INT. SUTEKH'S DEN
MLS Screen/SCARMAN
4A MS SCARMAN
3X Monitor

SUTEKH: (VO) Stop....them...!

LIGHT Q

(HIS VOICE IS A
SCREAM OF MINGLED RAGE
AND FEAR AS THE LIGHT
SOURCE IN THE TOMB
QUICKLY FADES.)

TAPE STOP: Set up Ep. 2 Scene 13B: Videodisc shot
Sutekh's costume to visual effects

4 - B Tomb
3 - E Sutekh's Den
1 - G Organ Room window
2 - D Organ Room

1G, 2D

118) 1 G / 13B. INT. ORGAN ROOM. DAY.
MS SCARMAN at window

119) 2 D
LS SCARMAN at window
Pan him right to wall
& hold turn

(SCARMAN TURNS TO
THE WINDOW REVEALING
THE HOLES IN HIS
CHEST WHICH CLOSE
UP. HE WALKS TO
THE SHATTERED WINDOW
AND LOOKS OUT.)

TAPE STOP: Set up Ep. 3 & Ep. 4 Cut-ins Sutekh's head.
SCARMAN change make-up

CUT-IN'S: SUTEKH'S HEAD

Eyes dull, then lighting up, then fading out again.

TAPE STOP: Set up Episode 1 : Opening Titles/Telecine 1A/Scene 1
3 - C Tomb

"DOCTOR WHO"

SERIAL 4G

'Pyramids of Mars'

EPISODE ONE

STANDBY TK

RUN TK

TELECINE 1:

SUPOSE CAM

Opening
Titles:

RUN TK

TELECINE 1A: (Dur: 22")

Ext. Pyramids. Egypt.

(Stock Film)

(2 next)

- 1 -

4B 2D 3C

120) 2 D / 1. INT. EGYPTIAN TOMB.
 MCS chink of light

Gently ease away as
 crack widens out -
 LS as slab comes out.
 SCARMAN & AHMED in.

(A CHINK OF LIGHT.
 GRADUALLY WIDENING.
 PICK AND SHOVEL
 NOISES. A BLOCK
 OF STONE IS
 FINALLY MOVED
 ASIDE AND PROFESSOR
 MARCUS SCARMAN
 ENTERS THE TOMB,
 FOLLOWED BY A
 HALF-NAKED,
 PERSPIRING EGYPTIAN
 LABOURER.

/ LIGHT Q

THEY HOLD UP THEIR
 LANTERNS. SCARMAN
 IS DRESSED IN A
 BAGGY SUIT OF
 COTTON DRILL BUT
 HIS SHIRT, COLLAR
 AND WYKEHAMIST
 TIE MAKE NO
 CONCESSION TO
 THE CLIMATE.
 IT IS THE YEAR
 1911.

SCARMAN GAZES
 ROUND WITH MOUNTING
 EXCITEMENT)

Pan SCARMAN right
 & right again

SCARMAN: Perfect ... Absolutely
 untouched ... (cont ...)

(HE MOVES DEEPER
 INTO THE TOMB,
 SHINING HIS
 LANTERN ON
 CANOPIC URNS
 AND CASKETS.

(on cam. 2)

THE EGYPTIAN IS
LOOKING ABOUT
WITH LESS
ENTHUSIASM)

SCARMAN: (cont) The reliquaries are
still sealed ... Look at this! Great
Heaven, this tomb must date back to
the first dynasty of Pharaohs!

(HE REACHES A
JEWEL-ENCRUSTED
TAPESTRY AT
THE BACK OF THE
CHAMBER AND
TOUCHES IT
REVERENTLY) /

121) 4 B
MLS SCARMAN & tapestry

How many thousands of years since
the priests sealed the inner chamber
and draped this tapestry over its
entrance?

(HE DRAWS THE
TAPESTRY ASIDE
AND SEES SOME-
THING WHICH MAKES
HIM STIFFEN WITH
ASTONISHMENT)

122) 2
LS AHMED

(TENSE WHISPER) Ahmed! Your lantern,
man! Quickly! ... Quickly!

Pan him right -
2-s

123) 4
ML 2-s SCARMAN/AHMED
& eye on door
Go in on eye

(AHMED COMES
FORWARD RELUCTANTLY.
NOW IN THE DUAL
LIGHT OF THE TWO
LANTERNS/THERE IS
A RUBY-RED REFLECTION
THAT SEEMS TO BE
COMING FROM DEEP
INSIDE THE WALL.
IT INTENSIFIES
EVAN AS SCARMAN
STARES)

124) 2
a/b

The eye of Horus! ...

Pan AHMED left
to extras
SCARMAN in right

AHMED: No, no Professor Scarman - if
you cross the threshold of the gods, you
will die.

DW

- 4/5 -

(on cam. 2)

(63)

(AHMED DROPS HIS
LANTERN, BACKS,
THEN TURNS AND
RUNS.

SCARMAN: (cont) Ahmed, come back!
I need your help.

AHMED: (IN EGYPTIAN) No, Professor
Scarmen, No, no! If you cross the
threshold of the gods you will die!

(AHMED & LABOURERS LEAVE
THE TOMB.)

125)

4

MS SCARMAN

Ease on bed
bend & rise & pan
him right to door

SCARMAN: Superstitious savages.

(HE FINDS HIMSELF A
PICK OR CROWBAR
AND RETURNS TO THE DOOR.
THE EERIE RED LIGHT
HAS FADED.)

I've come too far to turn back now.

(HE INSERTS THE TIP
OF THE TOOL INTO A
CREVICE BETWEEN BLOCKS
OF MASONRY AND
EXERTS LEVERAGE.
MORTAR FALLS FROM
THE GAP.)

126)

2

MCS SCARMAN

-4/5-

(3 next)

(63)

(on cam. 2)

GASPING WITH
EFFORT, SCARMAN
FINDS A FRESH
PURCHASE AND
AGAIN HEAVES
AT THE KEYSTONE.
SUDDENLY THERE
IS A DEEP GRINDING
NOISE AND A
SECTION OF THE
WALL STARTS TO
OPEN. SCARMAN
REACTS IN
SURPRISE. THEN
HE MOVES EAGERLY
INTO THE OPENING.

127) 3 C

MLS SCARMAN

Fast tighten - MCS

Hold fall

IMMEDIATELY HE
IS BATHED IN A
GREEN LIGHT.
HE FREEZES,
STARING UPWARDS.
A LOOK OF NAKED
TERROR ON HIS
FACE, HE TRIES
TO CRY OUT BUT
ONLY MANAGES A
STRANGLING GASP
AND THIS IS
LOST IN A HUGE
BLAST OF SOUND,
A DEEP DISCORDANT
ORGAN NOISE
WHICH APPEARS
TO BLOW HIS
LIMP BODY BACK
AGAINST THE
STONEWORK. HE
SLUMPS TO THE
GROUND, EYES
CLOSED, FACE
GREY)

LIGHT Q

TAPE STOP:

Set up Visual Effects Film
Episode 1 Telecine 2 - Tardis tossed in space

EPISODE 1/TELECINE 3 - to be recorded on Monday, 2nd June

STANDBY TK

RUN TK

TELECINE 3: (Dur: 8")

Visual Effects Film

Tardis being thrown
around in space.

END OF TELECINE 3

EPISODE 4 / TELECINE 2, 3 & 4 - to be recorded on Monday, 2nd June

RUN TK

TELECINE 2: (Dur: 16")

Visual Effects Film

Pyramids of Mars - corridor
with doors opening.

END OF TELECINE 2

RUN TK

TELECINE 3: (Dur: 14")

Visual Effects Film

Organ Room explodes.

END OF TELECINE 3

RUN TK

TELECINE 4: (Dur: 57")

Visual Effects Film

Priory burning

END OF TELECINE 4

& 46" of Tardis at end of tunnel

TAPE STOP: Set up voice recordings for Ep. 2 and Ep.4

EPISODE 2 - VOICE RECORDING ONLY

SCENE 27:

SUTEKH:(VO)Eliminate them!

SUTEKH:(VO)Destruction of the earthlings must not be allowed to delay the completion of my rocket. That is of paramount importance.

EPISODE 4 - VOICE RECORDING ONLY

SCENE 19:

HORUS:(VO) Intruders, you face the twin guardians of Horus. One is programmed to deceive; the other points truly... The two switches control your fate... instant freedom or instant death.

(THE DOCTOR TURNS TO
THE TWO SWITCHES)

Before you choose you can ask one guardian one question. This is the riddle of the Osirans. Which is the guardian of life?

SCENE 21:

HORUS: (VO) My servitors obey only the voice of Horus. Drive out the intruders!

EPISODE 3 - OPENING TITLES

TELECINE 1:

SUPOSE CAM: Opening
 Titles:

- 1) PYRAMIDS OF MARS
- 2) by Stephen Harris
- 3) PART THREE

EPISODE 4 - OPENING TITLES

TELECINE 1:

SUPOSE CAM: Opening
 Titles:

- 1) PYRAMIDS OF MARS
- 2) by Stephen Harris
- 3) PART FOUR

EPISODE 1 - CLOSING TITLESTELECINE:8SUPOSE CAM: Closing
Titles:

- | | |
|---|---|
| 1) Doctor Who
TOM BAKER | 12) Incidental Music by
DUDLEY SIMPSON |
| 2) Sarah Jane Smith
ELISABETH SLADEN | Special sound
DICK MILLS |
| 3) Marcus Scarman
BERNARD ARCHARD | 13) Costume Designer
BARBARA KIDD |
| 4) Laurence Scarman
MICHAEL SHEARD | Make-Up
JEAN STEWARD |
| 5) Dr. Warlock
PETER COPLEY | 14) Visual Effects Designer
IAN SCOONES |
| 6) Namin
PETER MAYOCK | 15) Studio Lighting
RON KOPLICK |
| 7) Collins
MICHAEL BILTON | Studio Sound
BRIAN HILES |
| 8) Ahmed
VIK TABLIAN | 16) Film Cameraman
JOHN McGLASHAN |
| 9) Mummies
NICK BURNELL
MELVYN BEDFORD
KEVIN SELWAY | Film Sound
ANDREW BOULTON
Film Editor
M.A.C. ADAMS |
| 10) Production Unit Manager
GEORGE GALLACCIO
Production Assistant
PETER GRIMWADE | 17) Script Editor
ROBERT HOLMES |
| 11) Title Music by
RON GRAINER AND BBC
RADIOPHONIC WORKSHOP | 18) Designer
CHRISTINE RUSCOE |
| Title Sequence by
BERNARD LODGE | 19) Producer
PHILIP HINCHCLIFFE |
| | 20) Directed by
PADDY RUSSELL
BBC Colour |

FADE:

EPISODE 2 - CLOSING TITLESTELECINE 9:

SUPOSE CAM: Closing
 Titles:

- | | |
|--|--|
| 1) Doctor Who
TOM BAKER | 12) Costume Designer
BARBARA KIDD |
| 2) Sarah Jane Smith
ELISABETH SLADEN | Make-Up
JEAN STEWARD |
| 3) Marcus Scarman
BERNARD ARCHARD | 13) Visual Effects Designer
IAN SCOONES |
| 4) Laurence Scarman
MICHAEL SHEARD | 14) Studio Lighting
RON KOPLICK |
| 5) Dr. Warlock
PETER COPLEY | Studio Sound
BRIAN HILES |
| 6) Namin
PETER MAYOCK | 15) Film Cameraman
JOHN McGLASHAN |
| 7) Ernie Clements
GEORGE TOVEY | Film Sound
ANDREW BOULTON |
| 8) Mummies
NICK BURNELL
MELVYN BEDFORD
KEVIN SELWAY | Film Editor
M.A.C. ADAMS |
| 9) Production Unit Manager
GEORGE GALLACCIO
Production Assistant
PETER GRIMWADE | 16) Script Editor
ROBERT HOLMES |
| 10) Title Music by
RON GRAINER AND BBC
RADIOPHONIC WORKSHOP | 17) Designer
CHRISTINE RUSCOE |
| Title Sequence by
BERNARD LODGE | 18) Producer
PHILIP HINCHCLIFFE |
| 11) Incidental Music by
DUDLEY SIMPSON | 19) Directed by
PADDY RUSSELL
BBC Colour |
| Special sound
DICK MILLS | |

FADE OUT:

EPISODE 3 - CLOSING TITLESTELECINE 10:

SUPOSE CAM: Closing
 Titles:

- | | |
|---|---|
| 1) Doctor Who
TOM BAKER | 12) Studio Lighting
RON KOPLICK |
| 2) Sarah Jane Smith
ELISABETH SLADEN | Studio Sound
BRIAN HILES |
| 3) Marcus Scarman
BERNARD ARCHARD | 13) Film Cameraman
JOHN McGLASHAN
Film Sound
ANDREW BOULTON
Film Editor
M.A.C. ADAMS |
| 4) Laurence Scarman
MICHAEL SHEARD | 14) Script Editor
ROBERT HOLMES |
| 5) Sutekh
GABRIEL WOOLF | 15) Designer
CHRISTINE RUSCOE |
| 6) Mummies
NICK BURNELL
MELVYN BEDFORD
KEVIN SELWAY | 16) Producer
PHILIP HINCHCLIFFE |
| 7) Production Unit Manager
GEORGE GALLACCIO
Production Assistant
PETER GRIMWADE | 17) Directed by
PADDY RUSSELL
BBC Colour |
| 8) Title Music by
RON GRAMER AND BBC
RADIOPHONIC WORKSHOP

Title sequence by
BERNARD LODGE | |
| 9) Incidental Music by
DUDLEY SIMPSON

Special sound
DICK MILLS | <u>FADE OUT:</u> |
| 10) Costume Designer
BARBARA KIDD

Make-Up
JEAN STEWARD | |
| 11) Visual Effects Designer
IAN SCOONES | |

EPISODE 4 - CLOSING TITLESTELECINE 5:

SUPOSE CAM:

Closing
Titles:

- | | |
|--|--|
| 1) Doctor Who
TOM BAKER | 11) Studio Lighting
RON KOPLICK |
| 2) Sarah Jane Smith
ELISABETH SLADEN | Studio sound
BRIAN HILES |
| 3) Marcus Scarman
BERNARD ARCHARD | 12) Film Editor
M.A.C. ADAMS |
| 4) Sutekh
GABRIEL WOOLF | 13) Script Editor
ROBERT HOLMES |
| 5) Mummies
NICK BURNELL
MELVYN BEDFORD
KEVIN SELWAY | 14) Designer
CHRISTINE RUSCOE |
| 6) Production Unit Manager
GEORGE GALLACCIO
Production Assistant
PETER GRIMWADE | 15) Producer
PHILIP HINCHCLIFFE |
| 7) Title Music by
RON GRAINER AND BBC
RADIOPHONIC WORKSHOP | 16) Directed by
PADDY RUSSELL
BBC Colour |
| Title sequence by
BERNARD LODGE | |
| 8) Incidental Music by
DUDLEY SIMPSON | |
| Special sound
DICK MILLS | |
| 9) Costume Designer
BARBARA KIDD | |
| Make-Up
JEAN STEWARD | |
| 10) Visual Effects Designer
IAN SCOONES | |

FADE OUT: